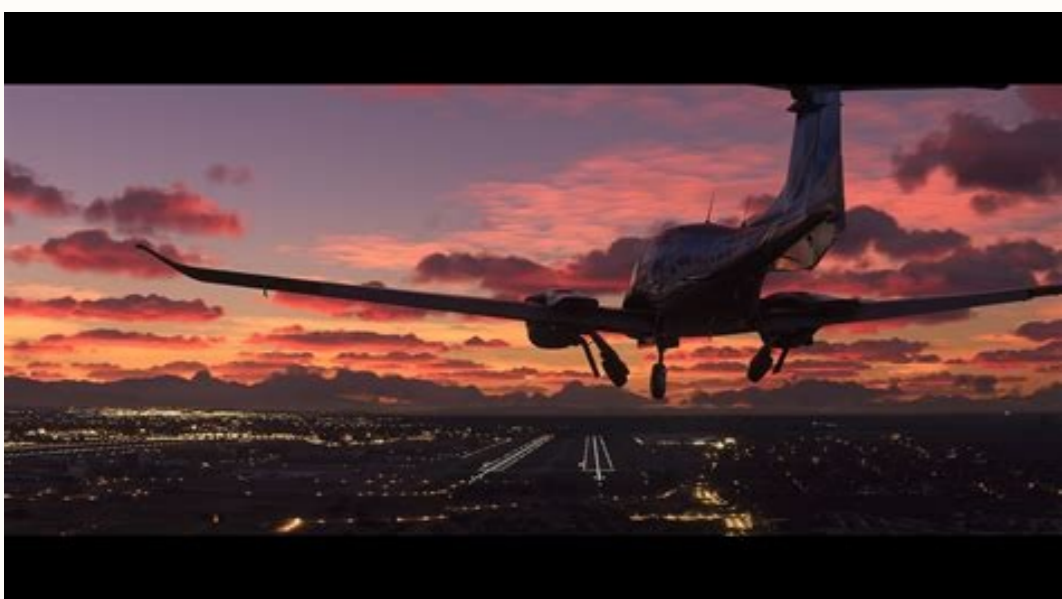
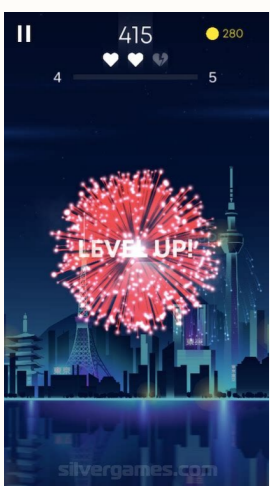
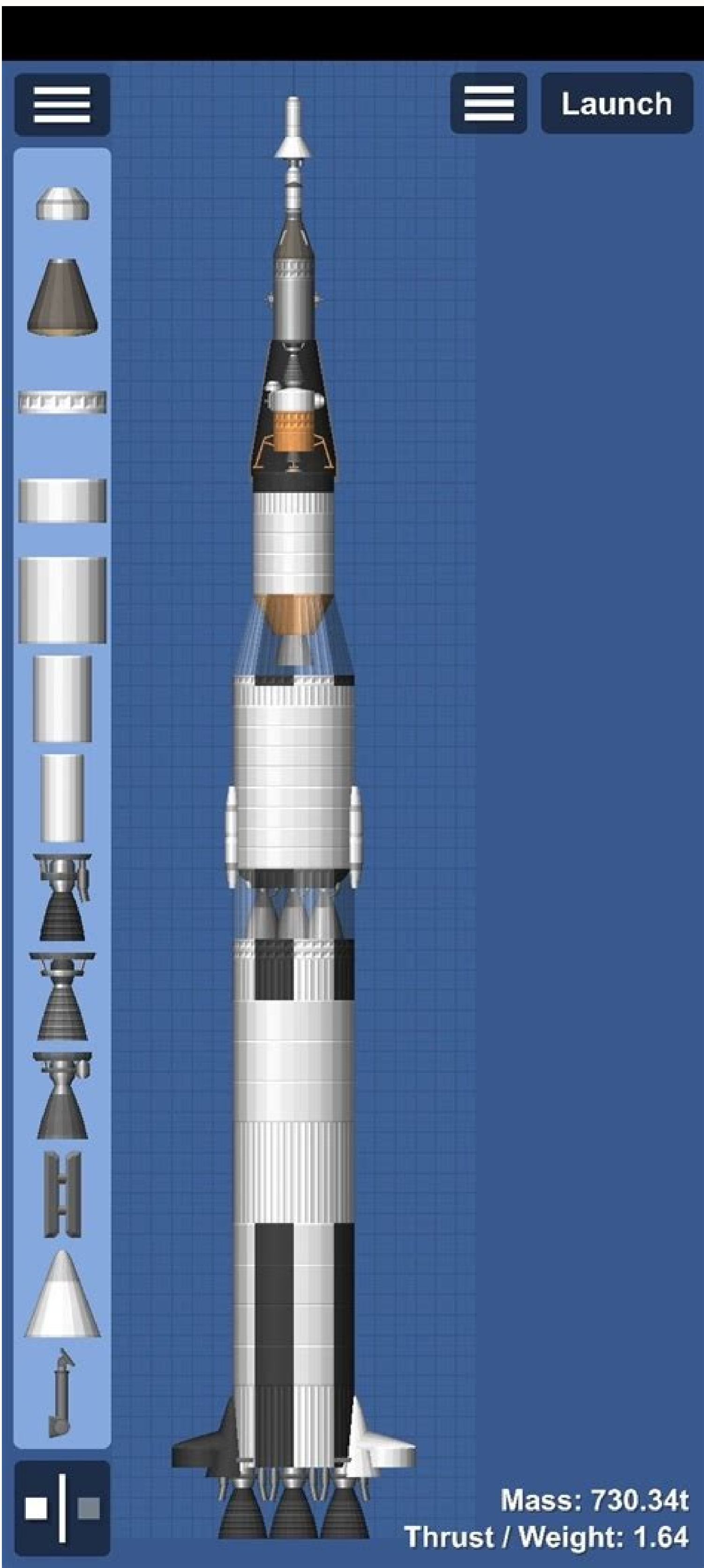


Flight simulator games

I'm not robot!



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This list is incomplete; you can help by adding missing items. (June 2022) List of flight simulator video games, including the developer, versions, and release date. The list is including List of free flight simulator and list of mobile flight simulator. Released and under development flight simulator Title Status Release Year Developer Publisher Platform Mode Notes Reference FS1 Flight Simulator Discontinued 1979-1980 Sublogic Sublogic Apple II, TRS-80 Single-player FS1 Flight Simulator is a 1979 video game published by Sublogic for the Apple II. A TRS-80 version followed in 1980. FS1 Flight Simulator is a flight simulator in the cockpit of a slightly modernized Sopwith Camel. FS1 is the first in a line of simulations from Sublogic which, beginning in 1982, were also sold by Microsoft as Microsoft Flight Simulator. Flight Simulation Discontinued 1982 Psion Sinclair Research Sinclair ZX81, Sinclair ZX Spectrum, Timex Sinclair 1000 Single-player Flight Simulation is an amateur flight simulation program written by Psion and marketed by Sinclair Research for the Sinclair ZX81 and ZX Spectrum home computers. In the United States, Timex Sinclair marketed the ZX81 version as The Flight Simulator for the American version of the ZX81, the Timex Sinclair 1000. It was also marketed as Flug-Simulation in Germany and Simulador De Vuelo in Spain. Microsoft Flight Simulator 1.0 Discontinued 1982 Sublogic Microsoft IBM PC Single-player Flight simulator video game, released in November 1982 for the IBM PC. It is the first release in the Microsoft Flight Simulator series. [1] Flight Simulator II Discontinued 1983-1987 Sublogic Sublogic Apple II, Atari 8-bit, Commodore 64, PC-98, Amiga, Atari-ST, Tandy Color Computer 3 Single-player Flight Simulator II is a video game written by Bruce Artwick and published by Sublogic as the sequel to FS1 Flight Simulator. It was released in December 1983 for the Apple II. Thunder Blade Discontinued 1987-1989 Sega Sega Arcade, Sega Master System, Amiga, Amstrad CPC, Atari ST, Commodore 64, MS-DOS, MSX, PC, TurboGrafx-16, Sharp X68000, ZX Spectrum, Nintendo 3DS Single-player Thunder Blade is a third-person shooting combat flight simulator game originally released by Sega for arcades in 1987. Players control a helicopter to destroy enemy vehicles. The game was released as a standard stand-up arcade cabinet with force feedback, as the joystick vibrates. A helicopter shaped sit-down model was released, replacing the force feedback with a cockpit seat that moves in tandem with the joystick. It is a motion simulator cabinet, like the previous Sega Super Scaler games Space Harrier (1985) and After Burner (1987). The game's plot and setting was inspired by the film Blue Thunder (1983). Air Warrior Discontinued 1988 Konami Konami Windows, 3DO, Amiga, Atari ST, CDTV, FM Towns, Mac OS Single-player, Multiplayer Multiplayer online combat flight simulation game. Was one of the first massive online games, hosting hundreds of users during busy periods. Super Thunder Blade Discontinued 1988-1990 Sega Sega Mega Drive/Genesis, PlayStation 2, PlayStation Portable, Virtual Console Single-player Super Thunder Blade is a combat flight simulation shooter game developed and published by Sega for the Mega Drive/Genesis console. It was one of the two launch titles for the console in Japan (the other one being Space Harrier II), as well as being one of the six launch titles for the console for its U.S. launch. It is a follow-up to the 1987 arcade game Thunder Blade. Air Inferno Discontinued 1990 Taito Taito Arcade game Single-player Air Inferno is a 1990 flight simulation arcade video game developed and released by Taito, in Japan, Europe and North America. A spin-off from Taito's Landing series, Air Inferno is an aerial firefighting simulation that involves piloting a helicopter on various rescue missions, shooting a fire extinguisher to extinguish flames while rescuing civilians. [2] Flight Assignment: A.T.P. Discontinued 1990 Sublogic Sublogic DOS Single-player Flight Assignment: A.T.P. (Airline Transport Pilot or simply ATP) was an amateur flight simulator released in 1990 by the Sublogic Corporation. It runs on DOS based PCs. The simulation models the Boeing 737, 747, 767, Airbus A320 and Shorts 360. It features most major aviation beacons in the United States and about 30 major airports. It also includes a multi-voiced air traffic control simulator. Falcon 3.0 Discontinued 1991 Sphere Inc. Spectrum HoloByte, MicroProse DOS Single-player, Multiplayer Falcon 3.0 is a combat flight simulator video game developed by Sphere Inc. and published by Spectrum HoloByte in 1991 as third official main entry in the Falcon series of the F-16 Fighting Falcon simulators. Warbirds Discontinued 1991 Atari Corporation Atari Corporation Atari Lynx Single-player, multiplayer Warbirds is a 1991 first-person combat flight simulation video game developed and published by Atari Corporation in North America and Europe exclusively for the Atari Lynx. Taking place in the 1910s during World War I, players assume the role of a rookie aircraft pilot from the Army Air Force who joined the titular squadron taking control of a prebuilt biplane in order to win the war against the enemies. Its gameplay mainly consists of dogfights against either AI-controlled opponents or other human players using the Lynx's ComLynx system, with a main four-button configuration. Steel Talons Discontinued 1991-1992 Atari Games Atari Games Arcade, Atari Falcon, Lynx,

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